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Audio and Video Editing

# Adobe Premier Pro, Editing 1

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# Exercise Objective - Introduction to Working with SD Video Material

- *The objective of this exercise is to become familiar with all the basic tools of the Adobe Premiere Pro application through practical work on the process of non-linear editing.*
- *Special focus will be on working in the Timeline panel, where the main organization and connecting of video shots takes place.*
- *In newer versions of the program, so-called contextual tools have been introduced – meaning that one tool automatically transforms into another depending on the place on the screen where it is used.*
- *The objective is to introduce the basic principles of editing, working with the Timeline, and concepts such as shot, shot size, camera angle, and camera movement.*



# Exercise 2

1. Start Adobe Premiere Pro, choose New Project.
2. In the New Project window, select the working directory and assign a name to the project: montaza.
3. In the New Sequence window, select from Available Presets > DV - PAL > Standard 48kHz, assign a sequence name: proba.
4. Import all video files from the Bank 1 folder, drag them into the Timeline panel.
5. Place video clips one above the other, without paying attention to their content.  
Try the tools from the Tools panel.



# Exercise 2

- *As already mentioned, the Tools panel is the place that contains all the necessary tools for working in the program. In earlier versions of this program, the Tools panel contained significantly more tools. Adobe Premiere Pro favors the use of contextual tools that allow one tool to transform into others depending on its position in the Timeline panel or in another part of the workspace.*
- *The Selection tool (shortcut “V”) – used for dragging, dropping, selecting, and trimming video clips*



## Exercise 2

- *Track select (shortcut "A") – used to select all a/v clips to the right of where the first selected clip in the selected bar is located. With the combination Shift key and mouse click, you can select all a/v clips to the right from the desired point on all tracks.*
- *Ripple Edit (shortcut "B") – used for trimming a/v clips, allowing adjacent clips to move along the track so that no gaps appear after trimming.*
- *Rolling Edit (shortcut "N") – used to simultaneously trim two adjacent a/v clips to their maximum durations while keeping their total duration unchanged.*
- *Rate Stretch (shortcut "X") – used to stretch and compress (change speed and duration) of an a/v clip.*



# Exercise 2

- *Razor (shortcut "C") – used to split the a/v clip into two parts. With the combination of Shift keys and mouse click, you can split the clips in the desired place on all track.*
  - *If you want to cut the a/v piston in two at the point where the CTI is located instead of the Razor tool (while any other tool is active) with the shortcut Ctrl+K (Windows) or Command+K (Mac), you will make the cut.*
- *Slip (shortcut "Y") – used to change the starting and ending frames within the maximum limits of an a/v clip without changing the total duration.*
- *Slide (shortcut "U") – used to move an a/v clip along the Timeline panel, while shortening or lengthening adjacent clips depending on their maximum values, without changing the total duration.*



# Exercise 2

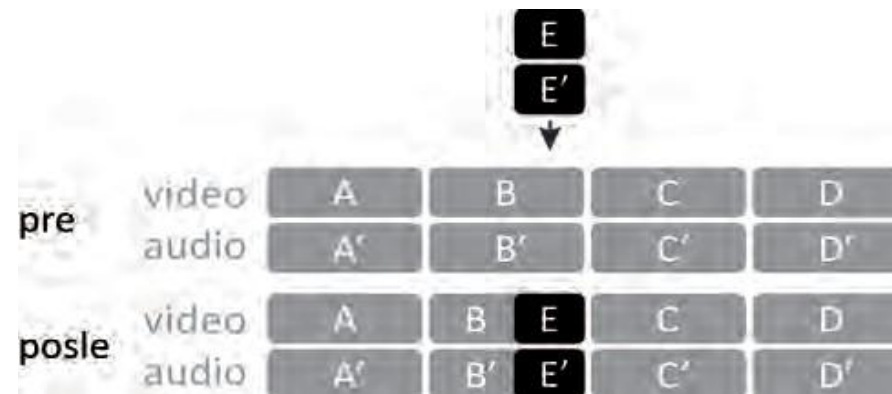
- *Pen (shortcut "P") – used for drawing paths in the Titler tool or for drawing paths when assigning keyframes to an a/v effect.*
- *Hand (shortcut "H") – used for horizontal movement inside the Timeline panel (acts like the horizontal scroll bar at the bottom of the Timeline panel).*
- *Zoom (shortcut "Z") – used to zoom in or zoom out inside the Timeline panel. The default setting is Zoom In, and the opposite effect is achieved by holding the Alt key.*



# Exercise 2

6. There are two ways to insert clips into the Timeline panel. Try them.

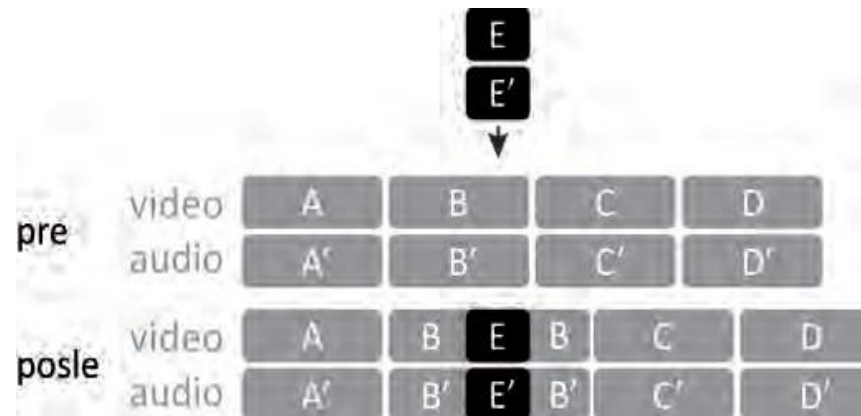
- Overlay (overwriting) – Using this option, the newly placed a/v clip replaces everything that is located in that part of the sequence. This option is automatically active with any dragging from the Project panel or any other place into the Timeline panel.*





# Exercise 2

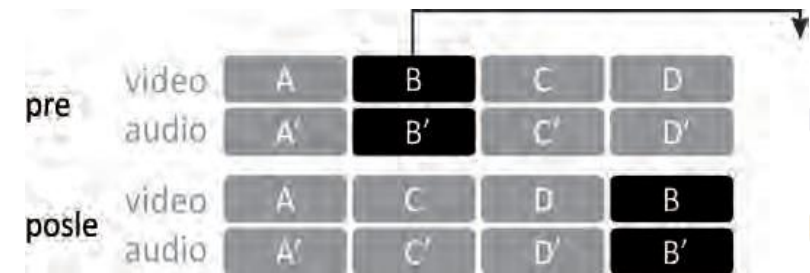
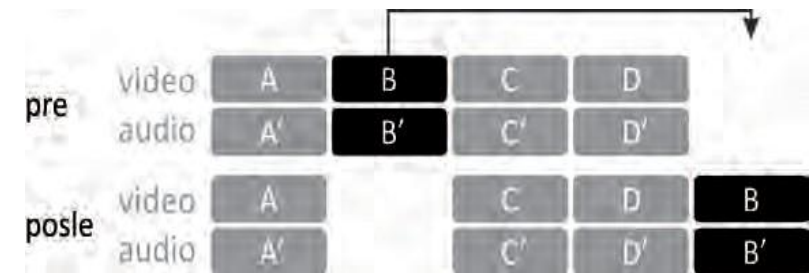
- Insert – Using this option, the newly placed a/v clip cuts the existing a/v clip, and after the end of the newly placed a/v clip, moves the previous content to the right. This option is activated when holding the “Ctrl” key (Windows), or “Command” (Mac) while dragging the a/v clip from the Project panel or another place into the Timeline panel.*



# Exercise 2

7. There are two ways to move a/v clips that are already in the Timeline panel. Try them.

- *Lift – Using this option creates a gap in the place where the displaced a/v clip was located.*
- *Extract – Using this option is similar to using the Ripple Edit tool, as the other a/v clips inside the Timeline panel move to fill the resulting gap. This option is activated when, before you start moving the a/v clip, you hold down the "Ctrl" (Windows) and "Command" (Mac) key, respectively.*



# Exercise 2

8. Delete everything from the Project panel.

- *Adobe Premiere Pro will delete the video clips, and the initial sequence, which is why the Timeline panel will disappear from the workspace view.*
- *If you delete any file from the Project panel, it permanently disappears from all other panels within your project.*

9. Select File > New Sequence.

10. In the New Sequence window, select from Available Presets > DV - PAL > Standard 48kHz, assign a name to the sequence: seckanje.

11. Import all files from the Banka 2 folder.

12.<sup>2x</sup>LC (double left click) on the a/v clip "Seckanje.mov" inside the Project panel will enable playback in the Source panel monitor. Pressing the "Space" button or the "Play/Stop Toggle" button inside the Source monitor will start playback.

- *This a/v clip shows how your project will look and sound at the end of the exercise.*



## Exercise 2

13. Open a new folder in the Project: RC on the empty area and choose the option New Bin. Name the folder "Final". Drag into it the a/v clip "Seckanje.mov".
14. To make it easier to view the material you have imported, expand to the right the Project panel and press the button "Icon View".



- *Before dragging the files into the Timeline panel, you can preview them within the Project panel.*
15. Arrange the thumbnail previews (Video2\_x) in the same order as in the a/v clip "Seckanje.mov".
- *In Icon View of the Project panel, there is no automatic clip arrangement. You can preview clips in the Preview monitor.*

## Exercise 2

16. Place the CTI at the beginning of the Timeline panel. In the Project panel, mark the a/v clips you want to import into the Timeline panel. Using the Automate to Sequence command (click the button in the Project panel, or select Project > Automate to Sequence), and/v clips will be transferred from the Project panel according to the defined order to the Timeline panel.

*The Automate to Sequence window offers several options.*

- *Ordering – Using this option, a/v clips are placed in the sequence in the order shown in Icon View of the Project panel (Sort Order), or in the order in which the clips were selected in the Project panel (Selection order).*

Choose the option Sort Order.



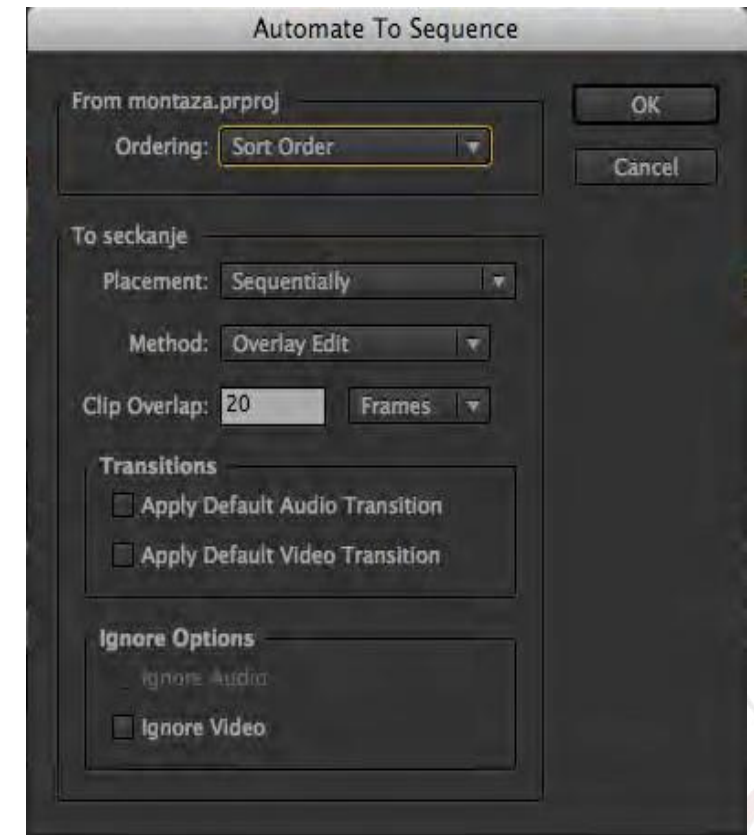
# Exercise 2

- *Placement – Using this option, a/v clips can be placed in the sequence one after another (Sequentially), or according to previously defined markers (this option is not possible if marker positions have not been assigned beforehand in the Timeline panel).*

Choose the option Sequentially.

- *Method – This option is used when you want to add a series of new clips into a sequence in which certain a/v clips already exist. Depending on the settings, the existing a/v clips will be overwritten (Overlay Edit) or inserted (Insert Edit).*

Choose the option Insert Edit.



## Exercise 2

- *Clip Overlap – This option allows transitions of a certain duration to be placed between a/v clips, expressed in frames or seconds.*

Choose the value 0.

- *Apply Default Audio/Video Transition – It is possible to apply a predefined audio/video transition that will be placed between all a/v clips for the duration defined in the previous option.*

None of these options should be selected.

- *Ignore Audio/Video – This option allows a selected group of files, audio or video, that are located in the Project panel to be excluded from transfer to the Timeline panel, even if they are selected.*

None of these options should be selected.



# Exercise 2

17. Play the sequence.

- *Video clips should be arranged in the following order: Video2\_1, Video2\_2, Video2\_3, Video2\_5, Video2\_6. Finally, there should be an Audio2\_1 audio clip.*

18. To more easily view the content of the sequence, use the “–” and “=” keys on the English keyboard.

19. Place the cursor at the beginning of the video clip Video2\_1. When the cursor takes the shape of brackets, move it to the right by +00:00:01:01, to get the same starting frame as in the a/v clip “Seckanje.mov”.

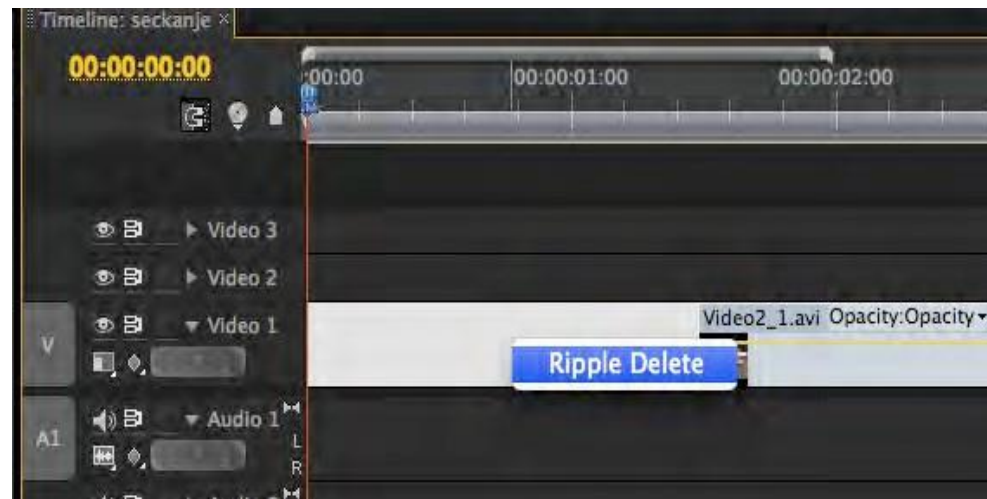




## Exercise 2

- You can see the value of clip movement in several places: next to the place where you started trimming the clip, in the upper-left corner of the Program monitor panel, or in the lower third of the same panel.*

20. The gap formed in front of the video clip Video2\_1 can most easily be removed using the option Ripple Delete, which is called from the context menu by right-clicking on the empty space. All content in the Timeline panel that was after that point will move to the left and the gap will disappear..



# Exercise 2

- *Working in the Timeline panel using contextual tools allows very small gaps to appear, which may remain in the final version. Using the Ripple Edit tool in editing avoids the possibility of such errors.*

21. From the Tools panel, select the Ripple Edit tool. Place the cursor at the beginning of the video clip Video2\_2. When the cursor becomes active, trim the beginning of the video clip in +00:00:02:13, also, using the same tool trim the end of the video clip in -00:00:02:09.

22. Place the CTI at the beginning of the sequence. From the Project panel and the folder Final, drag in the Timeline panel the a/v clip “Seckanje.mov” to the Video 2 track.



## Exercise 2

- In this way you have enabled layer-by-layer viewing (using layers) of the final a/v clip and the a/v clips for editing. To select which track you want to view (from higher to lower), enable or disable the option Toggle Track Output.*



23. In the Source monitor, edit Video2\_3.

24. With the help of the final a/v clip, try to create the same sequence from the video clips (Video2\_x).

- Note: After the video clip Video2\_5, Video2\_3 appears again.*

25. Save the completed project in the working directory under the name “Seckanje”.





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# Questions & Answers

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